Vernon Primary School Computing Long Term Map





	Autumn	Spring	Summer
EYFS	Continuous provision: Bee Bots Lap tops for typing and use wit phonics, Ipads, Smartboard to support cross curricular links, question pegs, Green Screen	Lap tops for typing and use with	
Year 1	Computing systems and networks – Technology around us Creating media – Digital paintin	Data and information – Grouping	Programming A – Moving a robot Programming B – Programming animations
Year 2	Computing systems and networks – Information technology around us Creating media – Digital photography	Creating media – Making music Data and information - Pictograms	Programming A – Robot algorithms Programming B – Programming quizzes
Year 3	Computing Systems and netwo – Connecting computers Creating media – Desktop publishing	Creating media – Animation Data and information – Branching databases	Programming A – Sequence in music Programming B – Events and actions
Year 4	Computing systems and netword — The internet Creating media — Audio editing	Data and information – Data	Programming A – Repetition in shapes Programming B – Repetition in games
Year 5	Computing systems and networks – systems and searching Creating media – Introduction t vector graphics	Creating media – Video production Data and information – Flat-file databases	Programming A – Selection in physical computing Programming B – Selection in quizzes
Year 6	Computing systems and networks – Communication and collaboration Creating media – 3D modelling (including DT objectives)	creation Data and information	Programming A – Variables in games Programming B - Sensing
Curriculum Values			
Creativity & Curiosity Independence Respect & Cooperation			